

## **WAMC Lab Template**

Math Concept(s): Linear and Exponential Depreciation (decay) / System

Source / Text: Financial Algebra - Cengage

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### **Attach the following documents:**

- Lab Instructions
- Student Handout(s)
- Rubric and/or Assessment Tool

### **Short Description (Be sure to include where in your instruction this lab takes place):**

Students would find the value of a new domestic vehicle and foreign vehicle, that are roughly the same. Then they would find the value of those vehicles for the five previous years, to simulate the aging of that vehicle over the next five years.

The students then would need to enter this data onto a spreadsheet and graph the data on a piece of graph paper. I would also ask them to use their calculators to create lines of best fit for the data that they have just graphed. Then determine when the vehicles would have equal values, if ever.

Students will then share their graph and findings with the class.

I would conduct this lab before teaching 4-5 & 4-6 (text v3). As a lead in to the work that will be done in those two sections of chapter 4.

### **Lab Plan**

Lab Title: Foreign vs. Domestic Vehicles

Prerequisite skills: Being able to find cars for sale on the internet and determine values for them over the course of a five year period.

Lab objective: To show that Linear/Exponential Decay are factors that we deal with as we make educated decisions about choosing the right vehicle.

### **Standards: (Note SPECIFIC relationship to Science, Technology, and/or Engineering)**

Mathematics K–12 Learning Standards:

- A-CED2, A-CED3, F-IF6, F-IF7a, F-IF7e, F-IF8, F-IF9, F-LE1b, F-LE1c, F-LE5, & S-ID6
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Standards for Mathematical Practice:

- MP 1 - 8

K-12 Learning Standards-ELA (Reading, Writing, Speaking & Listening):

- A.SSE.1; A.CED.2, 3, 4; A.REI.1, F.IF.4, 5; F.BF.1; F-LE.1c, 2, 5

K-12 Science Standards

- Science: HS-ETS1-4 (Computer simulation to model real world problem with numerous criteria)

Technology

- Use computers to research data and create table of values.
- Use calculators to find lines of best fit.

Engineering

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Leadership/21st Century Skills:

<u>21st Century Interdisciplinary themes</u> (Check those that apply to the above activity.)			
<input type="checkbox"/> Global Awareness	<input checked="" type="checkbox"/> Financial/Economic/Business/Entrepreneurial Literacy	<input type="checkbox"/> Civic Literacy	
<input type="checkbox"/> Health/Safety Literacy	<input type="checkbox"/> Environmental Literacy		
<u>21st Century Skills</u> (Check those that students will demonstrate in the above activity.)			
<b>LEARNING AND INNOVATION</b>	<b>INFORMATION, MEDIA &amp; TECHNOLOGY SKILLS</b>	<b>LIFE &amp; CAREER SKILLS</b>	<b>Productivity and Accountability</b>
<u>Creativity and Innovation</u>	<u>Information Literacy</u>	<u>Flexibility and Adaptability</u>	<input checked="" type="checkbox"/> Manage Projects
<input checked="" type="checkbox"/> Think Creatively	<input checked="" type="checkbox"/> Access and Evaluate Information	<input type="checkbox"/> Adapt to Change	<input checked="" type="checkbox"/> Produce Results
<input type="checkbox"/> Work Creatively with Others	<input checked="" type="checkbox"/> Use and manage Information	<input type="checkbox"/> Be Flexible	<b>Leadership and Responsibility</b>
<input type="checkbox"/> Implement Innovations	<u>Media Literacy</u>	<u>Initiative and Self-Direction</u>	<input type="checkbox"/> Guide and Lead Others
<u>Critical Thinking and Problem Solving</u>	<input type="checkbox"/> Analyze Media	<input type="checkbox"/> Manage Goals and Time	<input checked="" type="checkbox"/> Be Responsible to Others
<input checked="" type="checkbox"/> Reason Effectively	<input type="checkbox"/> Create Media Products	<input checked="" type="checkbox"/> Work Independently	
<input checked="" type="checkbox"/> Use Systems Thinking	<u>Information, Communications and Technology (ICT Literacy)</u>	<input checked="" type="checkbox"/> Be Self-Directed Learners	
<input type="checkbox"/> Make Judgments and Decisions	<input checked="" type="checkbox"/> Apply Technology Effectively	<u>Social and Cross-Cultural</u>	
<input checked="" type="checkbox"/> Solve Problems		<input checked="" type="checkbox"/> Interact Effectively with Others	
<u>Communication and Collaboration</u>		<input type="checkbox"/> Work Effectively in Diverse Teams	
<input checked="" type="checkbox"/> Communicate Clearly			
<input type="checkbox"/> Collaborate with Others			

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## **Teacher Preparation: (What materials and set-up are required for this lab?)**

### Materials

- Project requirements worksheet.

### Set-Up Required:

- Computer lab and calculators for all students
- Graph paper and rulers

### **Lab Organization Strategies:**

#### Leadership (Connect to 21<sup>st</sup> Century Skills selected):

- Presentation of findings from the lab. Share graph, then show when cars will have the same value, and which is the better purchase.

#### Cooperative Learning:

- Collaboration during the project on how to use technology to find information and graph data.

#### Expectations:

Students will see that some vehicles make more sense to purchase because of the future value they have, while others may not make much difference.

#### Timeline:

- This will be a 135 minute project, three class periods.

### **Post Lab Follow-Up/Conclusions:**

#### Discuss real world application of learning from lab

- Do all cars hold have the same depreciation over a given period of time?
- Sometimes a very small difference can pay a great reward in the future.

#### Career Applications

- Growth and Development

#### Optional or Extension Activities

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